

CC 74

PROJECT 003 - Session 1 29 Jan 80 (H)!(F)
 Vic of:

SG1A



+2 ALTITUDE barren mtns
 VALLEY to L.

Lg complex - poss portion of town
 SECTION of WALL

+5 position BE looking to NW
 F. LOOK down

✓ H. big board slab vertical curved sides
 scroll w/ spindles on ea. end

✓ +8 H. some kind of Antenna on my side of slope
 +9 H. CAN see stars silhouetted against a fire - big red glow
 +11 H. big truck off ~~the~~^a road

✓ +14 H. two big guns under netting - shape only
 - can't see under net. SP Guns.
 Tracks

+16 H. multiple nondescript shapes looks like
 bullet poc-marks on glass. or shell
craters

F. Tell about objects the bullets hit

+17 smooth texture with splatter. look like
 rear window of early-mid-70's rear
 curved windsheld - curves on ends.

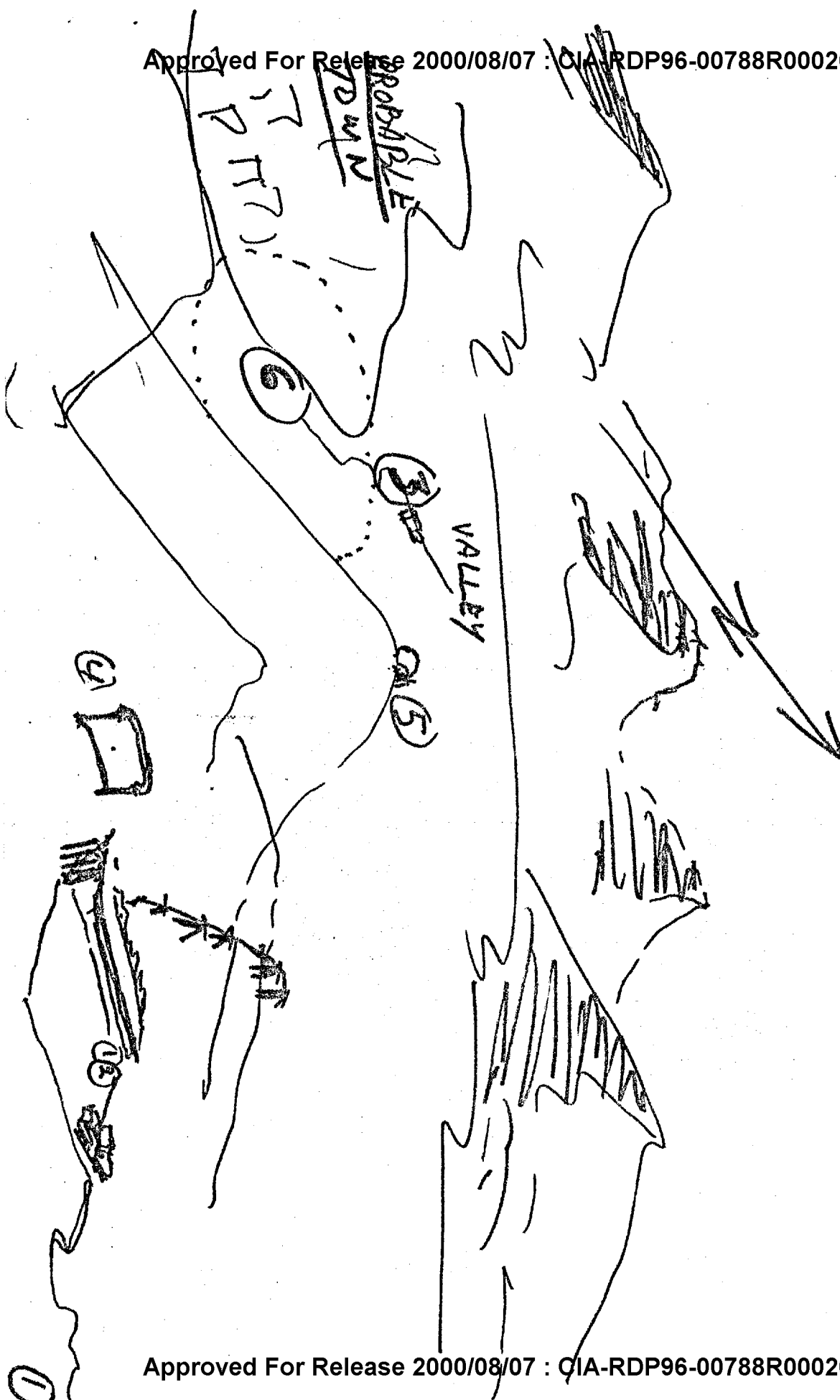
+17 It's dark in tone - can't see whole
 vehicle

- +19 H. single hill and top glows like metallic reflection
- +21 H. something underground at the reflection
aluminum or aluminum paint color
- +25 H only one road visible going into (hill?)
truck on road w/ engine idling
- +25 H Feeling he's only seeing facade -
something below the big panel.
- +25 H hilly rough country
- +25 H stinging face
people inside. bright lights. can only see
one side.
- +26 H big leveled area in front of structure
either local material or cement
- +26 H overhanging structure
pipes a lot side by side - most
vertical
- +28 H light from sky is lighting up one side
of cliffs
- +29 F anything to add?
- +30 power line coming in to this place.

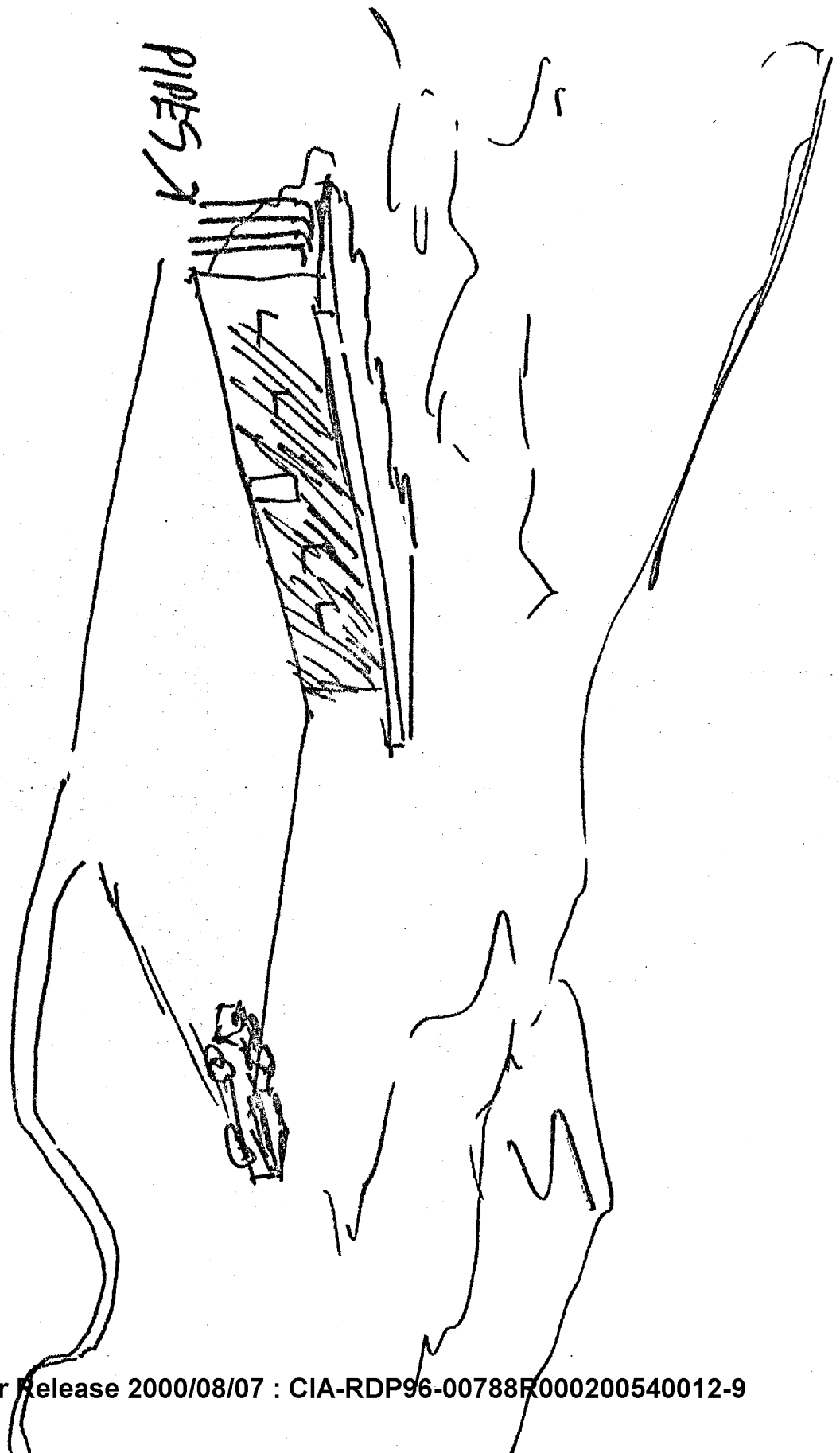
How about The Things ?
The bullets were hitting!

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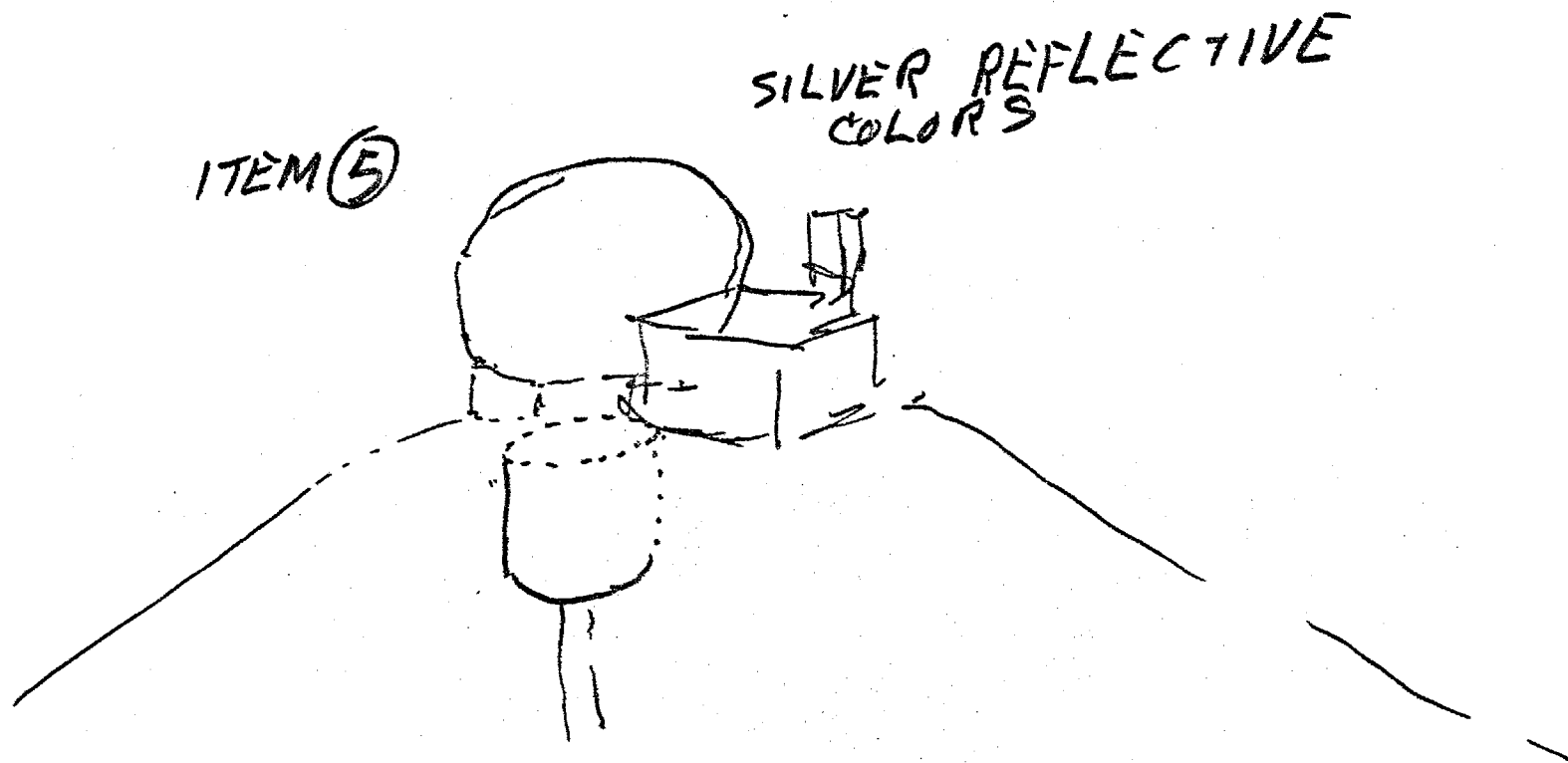
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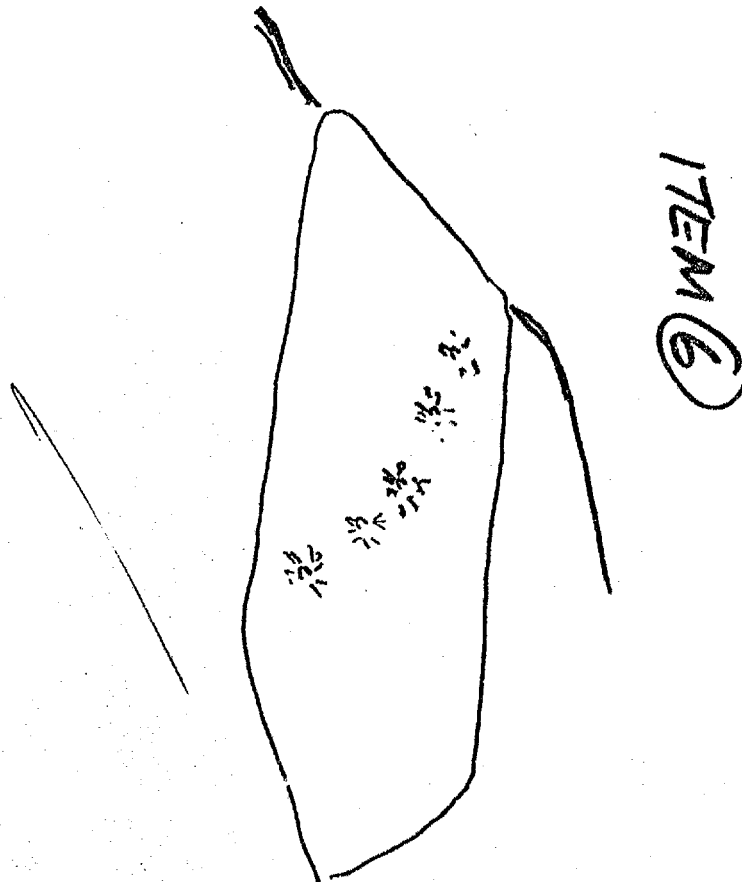


CC 74



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